

## Energy Efficiency via the N-way Model

Romain Cledat and Santosh Pande









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  - More **cores** instead speed



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  - Can parallel resources be utilized?
    - ILP uses in-core parallelism
    - Other cores can be used to speculate, prefetch, etc.
  - Can they be used efficiently in terms of energy?



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  - Can they be used efficiently in terms of energy?
- In this work, we present a use of parallel cores to improve the algorithmic energy efficiency of sequential algorithms







 An algorithm specifies a particular way to solve a problem





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#### • For a given problem and input, what is the best match?



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- For a given problem and input, what is the best match?
- For a given input, a particular algorithm may be better.



#### Outline

- The challenges of sequential code on multi-cores
- Using diversity to expose parallelism
- Measures of energy efficiency
  - Progress measure
  - Power measure
- The n-way programming model
- Preliminary results and future work





- Heterogeneity used to be present across machines
  - ASICs and FPGAs were optimized for certain algorithms



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- Today, chips are becoming heterogeneous
  - Asymmetric multi-cores to save space and power
  - Specialized accelerators (GPUs, network processors...)
- The efficiency of each chip is different and depends on the algorithm
  - GPUs adapted for massive data parallelism
  - Cell SPUs excel at SIMD code





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- Cores can differ:
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  - leads to different energy requirements depending on use
- Tools to match code to cores are rare (GLIMPSES for SPUs: <a href="http://sourceforge.net/projects/glimpses/">http://sourceforge.net/projects/glimpses/</a>)





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 The choice for the "best" algorithm is not always clear statically or even when the input is known





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- Variety of techniques used:
  - Approximation algorithms
  - Heuristics
- Solutions across algorithms may be different but all are correct
- Examples: SAT solvers, path finding algorithms, ...



## Diversity within an algorithm


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- Certain algorithms are also intrinsically diverse:
  - Distinct executions will lead to distinct execution paths and possibly distinct solutions
- Intuition: randomized algorithms
  - Utilized for their simplicity and quicker execution
  - Random choices lead to different executions each time























- Differences in:
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  - Total compute steps



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- Energy needs will be different

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- Differences in:
  - Memory accesses
  - Total compute steps
- Energy needs will be different
- Highly unpredictable

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• Diversity creates the exploration space





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- We want to utilize multi-cores to dynamically determine the best platform/algorithm match for a given input
- Multi-cores allow this exploration to be done without any assumptions
  - Just-in-time decision





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- Efficient: achieving maximum productivity with minimum wasted effort
- For an algorithm:
  - The "product" is the solution to the problem
  - The "effort" is the energy/resources used
- An algorithm is therefore energy efficient if it makes the most progress per unit of energy used



# Progress measure



- Progress is the amount of work done towards finding the solution to the problem:
  - Defined in terms of the problem, not the algorithm
  - Very problem dependent



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- Progress needs to be:
  - Monotonic: cannot undo progress
  - Comparable





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- Greedy constructive algorithms:
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- Search-based problems (SAT problems):
  - The amount of space explored
- Not always evident but widely applicable





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- Performance monitoring counters (PMCs) can be used:
  - Run micro-benchmarks exercising PMCs
  - Measure power consumption with a Watt meter
  - Correlate PMCs and consumption and build a model
- Estimating power in real-time is thus possible



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#### • Progress monitor

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#### • Dynamic choice and culling

- The most energy efficient way is automatically selected
- It must be late enough to have gathered enough information
- But also early enough to save energy



### Available API



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- Identify a "problem" and attach "ways"
  - All ways solve the same problem



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#### Identify a "problem" and attach "ways"

All ways solve the same problem

#### Identify a "progress" structure to report back progess

```
/* Each way has its own "runWay" function */
void runWay(NVWayMetrics& progressMetric, ...) {
    <code for the way>
    <updates progressMetric along the way>
}
```

```
/*The main code */
NVGoal myGoal;
myGoal.attach(NVWay(runWay));
<attach more ways>
```

myGoal.run();

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  - Progress is the "number of moves"
- Energy model based on K. Singh's model [ICS 2009]
- Used an Intel Core 2 Duo Q6700 with 2 GB of RAM
  - Patched 2.6.26 Linux kernel for PMC monitoring with PAPI



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Pick with good effectiveness possible



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"Profiling" becomes required because useful work is not equally distributed



# Challenges



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- Non-uniform energy efficiency
  - Different algorithms have different usage profile
  - Possible to pre-profile applications and apply corrective factor
- Accurate monitoring
  - Energy needs to be accurately modeled
  - Challenges with shared resources





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  - Should be managed vertically (problem, algorithm, implementation, architecture) for each input
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- N-way provides a model to utilize multi-cores and exploit diversity to pick the most energy efficient match
- Progress metric is important to define (monotonic, etc)
- Burst of energy use allows longer period when unused resources can be turned off
- Currently works with algorithms with similar "phases"
  - Looking for input on this and "power-models" for machine and algorithms



# Thank you!

Reference: Opportunistic Computing: a new paradigm for scalable realism on many cores R. Cledat, T. Kumar, J. Sreeram, S. Pande [HotPar 2009]